

# The Disease Detectives

## Board Game

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## Introduction

"...we just got a call of another outbreak, presumably food borne. Our team is already dispatched gathering information and sending samples to the lab. Media is alarmed, people are panicking and the mayor kindly set a date for the press conference !! Oh, and some lunatics blame supernatural powers for this string of outbreaks..."

Hello and welcome to the Disease Detectives boardgame.

You and up to three other players must find the source of infections before the start of the press conference by relying on epidemiology skills, environmental investigations and microbiology laboratories!

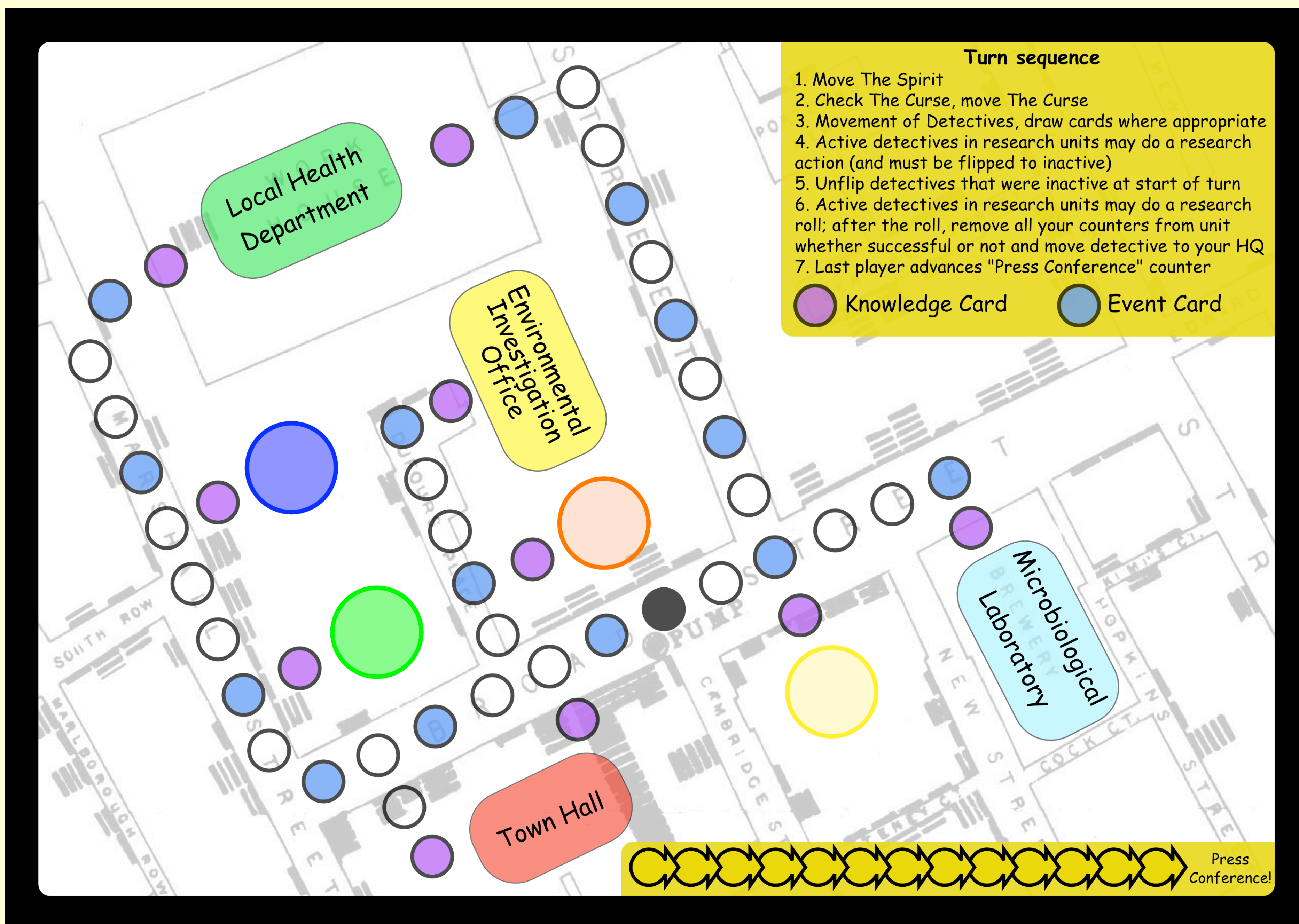
Gain experience through research and learn to master ancient EpiPowers. But beware of the Curse of the Black Pump Handle! What's more some folks reported a ghost drifting through Broad Street...

## Methods

The Disease Detectives Board Game is a (human) resource allocation game where players investigate foodborne outbreaks with their three disease detectives Lucy, Michael and Thomas. They are moved between three different research units which provide crucial hints as to the nature of the outbreak. Event cards (with purely coincidental references to the life of an epidemiologist), knowledge cards and two random elements, "The Curse of the Evil Pump Handle" and "The Spirit of John Snow" add spice to the game.

The player with most victory points wins which mainly depends on successful research.

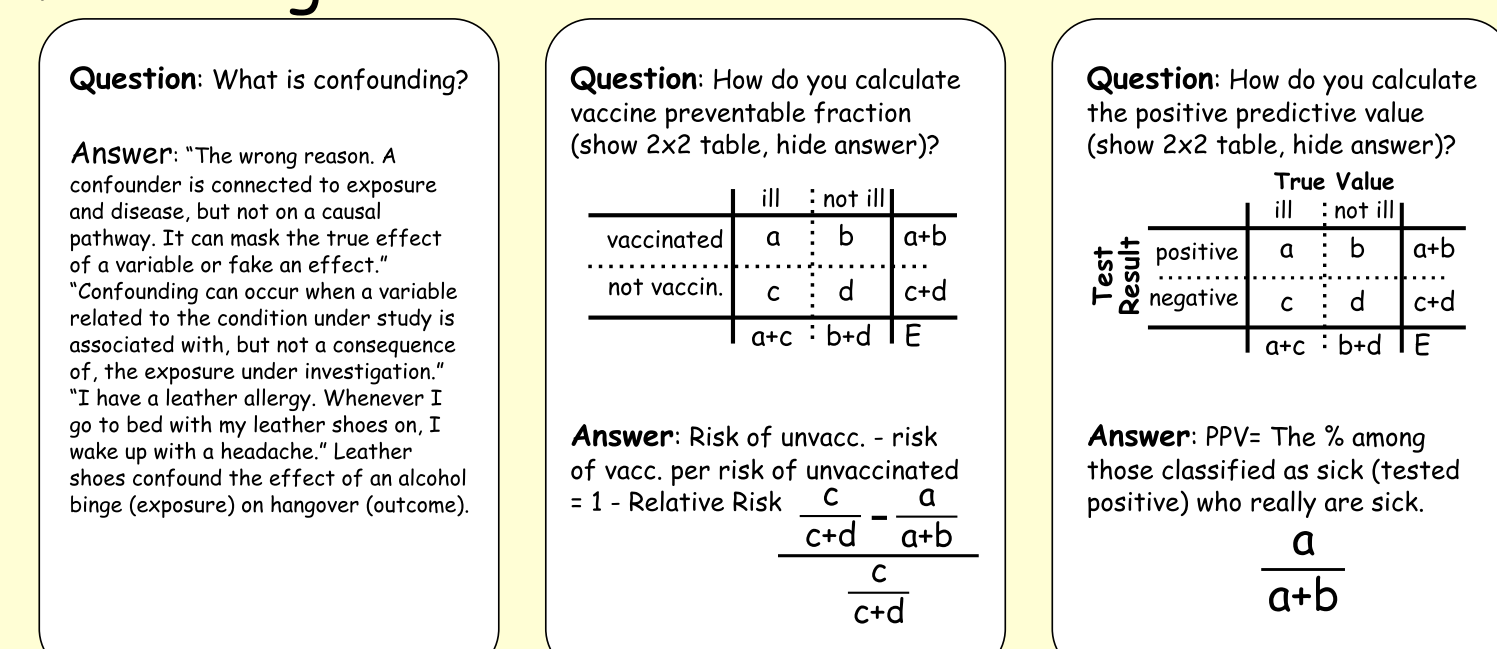
## Results



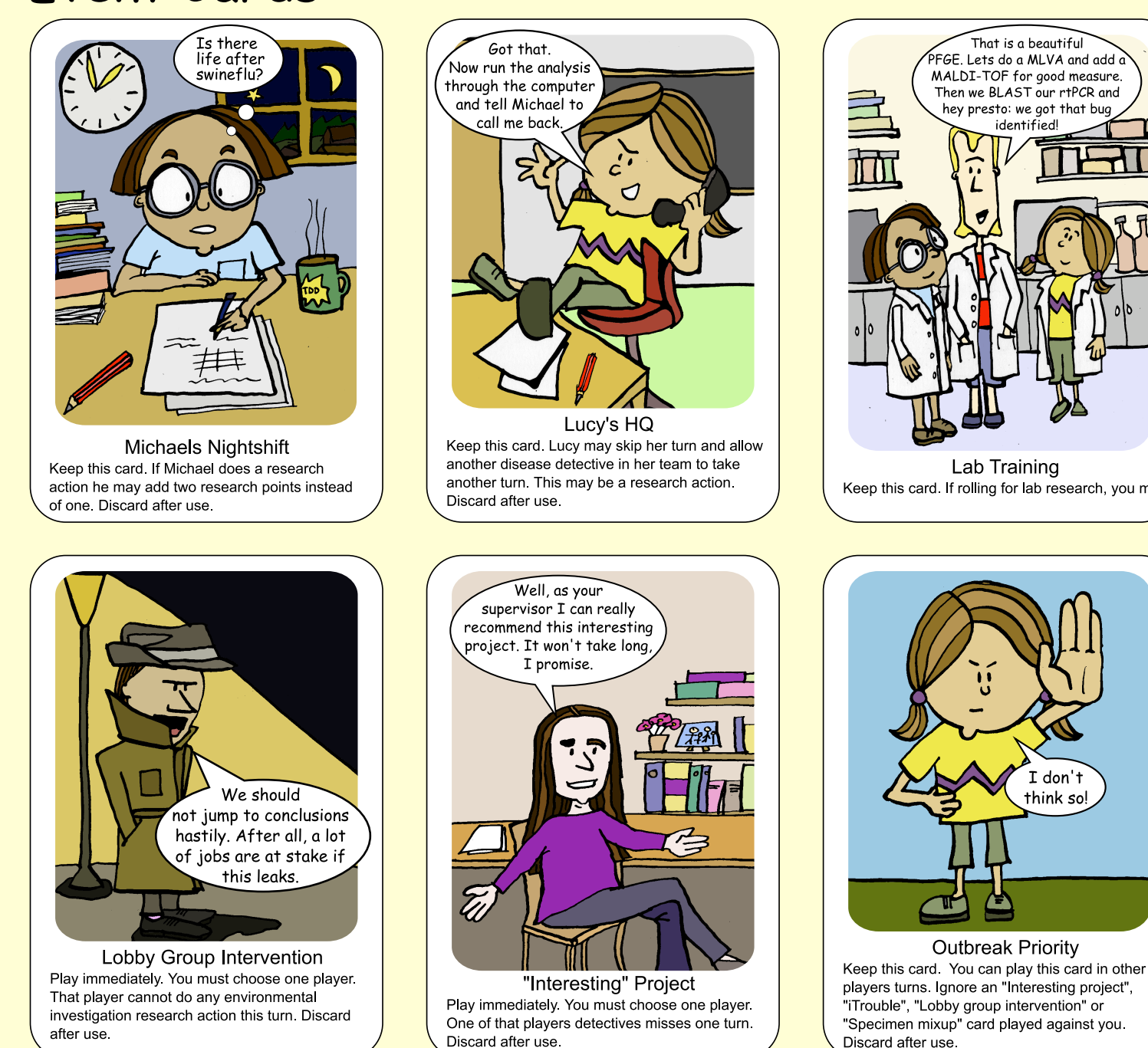
### Research Cards



### Knowledge Cards

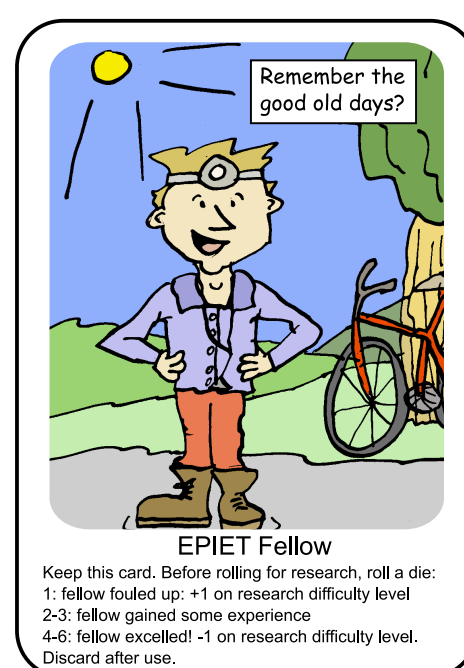


### Event Cards



## Recommendation

Download from <http://www.disease-detectives.org>  
Print, play, enjoy.



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